

Alicja Suska

Product Designer

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EXPERIENCE

Toggl, Remote — *Product Designer*

MARCH 2019 - PRESENT

Toggl is a global remote SaaS company which provides the best time tracking solutions. It provides services for Teams and Freelancers.

I focus on creating intuitive and innovative solutions for web, mobile and desktop applications. In my day-to-day work, I communicate with stakeholders and development team using well-structured wireframes and high-fidelity prototypes. I have the opportunity to work on transforming our Pattern Library into Design System in order to keep all the products consistent and optimise designers' workflow.

CareerFoundry, Remote — *Mentor*

AUGUST 2019 - PRESENT

As a UX Design Mentor I provide feedback and advice on preparing industry-standard portfolio, create individualised video reviews of student work and work closely with Tutors to improve the quality of student submissions.

Coders Lab, Poznan — *UX Design Tutor*

NOVEMBER 2018 - PRESENT

My role as a Product Design Tutor includes conducting workshops, giving feedback about students work and preparing them to land their first design job.

Workfront, Remote — *UX Designer*

JUNE 2017 - JANUARY 2019

Workfront is the first modern SaaS work management application that connects enterprise work, collaboration, and digital content into an Operational System of Record (OSR).

I was concentrating on designing for the Proofing Viewer - online tool dedicated for reviewing and approving digital content. This is a part of the platform where collaboration around content takes place. Complexity and wide range of different users were the most difficult but at the same time the most exciting challenges I was facing.

SKILLS

UX Design, UI Design, Information Architecture, User Research, Prototyping, Vector Illustration, Product Design, Branding, Graphic Design, Lean UX.

TOOLS

Sketch, Zeplin.io, InVision, Abstract, Illustrator, Photoshop, Adobe Acrobat, basic HTML and CSS.

LANGUAGES

Polish, English, French - professional working proficiency

Russian, Spanish, Italian - elementary proficiency

On a daily basis, I was working closely with cross-functional team of engineers, managers and testers to create the best solutions for our customers. I was responsible for creating flows, wireframes, prototypes, mockups and interactions. I was frequently running user tests and analysing qualitative and quantitative data to verify our ideas.

I actively participated in creating our design system. I took up the challenge of leading research part of this project.

NaviExpert, Poznan — UX and UI Designer

FEBRUARY 2017 - MAY 2017

NaviExpert is a GPS navigation system that offers all the functions of standard navigation and spectrum of possibilities available only in online technology. My role in NaviExpert was to create digital products, new features and user-friendly interfaces based on research and data analysis.

Cogision, Poznan — UX and UI Designer

AUGUST 2016 - JANUARY 2017

Cogision is an agency specialised in user research and design for both products and services that cooperates with different types of companies from startups to big corporations (for ex. IKEA).

Product Design was the main focus in my everyday work. I was also conducting user research and testing. I was responsible for working closely with clients to find solutions that meet their expectations and serve best users at the same time.

Freelance, Poznan — Product Designer

MARCH 2016 - JULY 2016

Designing applications, websites and brand identity for individual clients.

EDUCATION

University of Fine Arts, Poznan — Master of Art

OCTOBER 2017 - OCTOBER 2019

GRAPHICS

University of Fine Arts, Poznan — Bachelor of Art

OCTOBER 2014 - OCTOBER 2017

INTERIOR DESIGN